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About This Game

About Game

Since the first watcher discovered its powers, Eternium was one thing that gave our watchers strength to overcome everything and everybody that threatened our universe. Now, for the first time Eternium itself is in great danger. For the first time watchers secret oath was broken and for the first time ever someone that is not a watcher knows about Eternium, knows how to get there and is one power hungry, malicious, cruel witch.

Gameplay

The Game is inspired by epic fantasy itself and tower defense games. It is an endless wave based shooter which combines different game genres.

You are not alone

Play online with up to 4 other people that can join anytime. The game scales based on the number of people playing which makes it easier to play the game the way it's meant to be played - in multiplayer.

Unique characters

Play as one of distinct characters with unique abilities:

-
- Wizard - master of elemental forces. Sunglasses included because casting shiny spells is bad for your eyes.
 - Gunslinger - dual wielding gunner. Has a hidden passion for exploding things which he doesn't hide very well.
 - Archer - master of bow and arrow. Firearms are overrated.
 - Tinker - The Unstoppable War Machine.

Upgrade yourself

Use our session based upgrade system with unique upgrades for every character, as an tool to destroy even more foes.

Enemies mean business

Each enemy presents a dangerous foe - some of them will attack you, some of them will wait for your attacks to turn them against you and some of them will increase the morale of other enemies and significantly speed up the pace. Others are visceral flyers that aren't interested in the objective as much they're interested in destroying you.

Endless waves

See how long you can hold out against the relentless invaders and compete for the top spot on the **global leaderboard** as waves get increasingly difficult.

Join our Discord channel: <https://discord.gg/DX86an3>

Disclaimer:

This game is not associated with any other fantasy movie, game or book.
Any similarity is purely coincidental.

Title: Magic Realm: Online
Genre: Action, Indie, Early Access
Developer:
Software Wolf, ITC Studio
Publisher:
Software Wolf
Release Date: 31 Jan, 2019

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 and later

Processor: Intel i5 6600k or AMD equivalent

Memory: 6 GB RAM

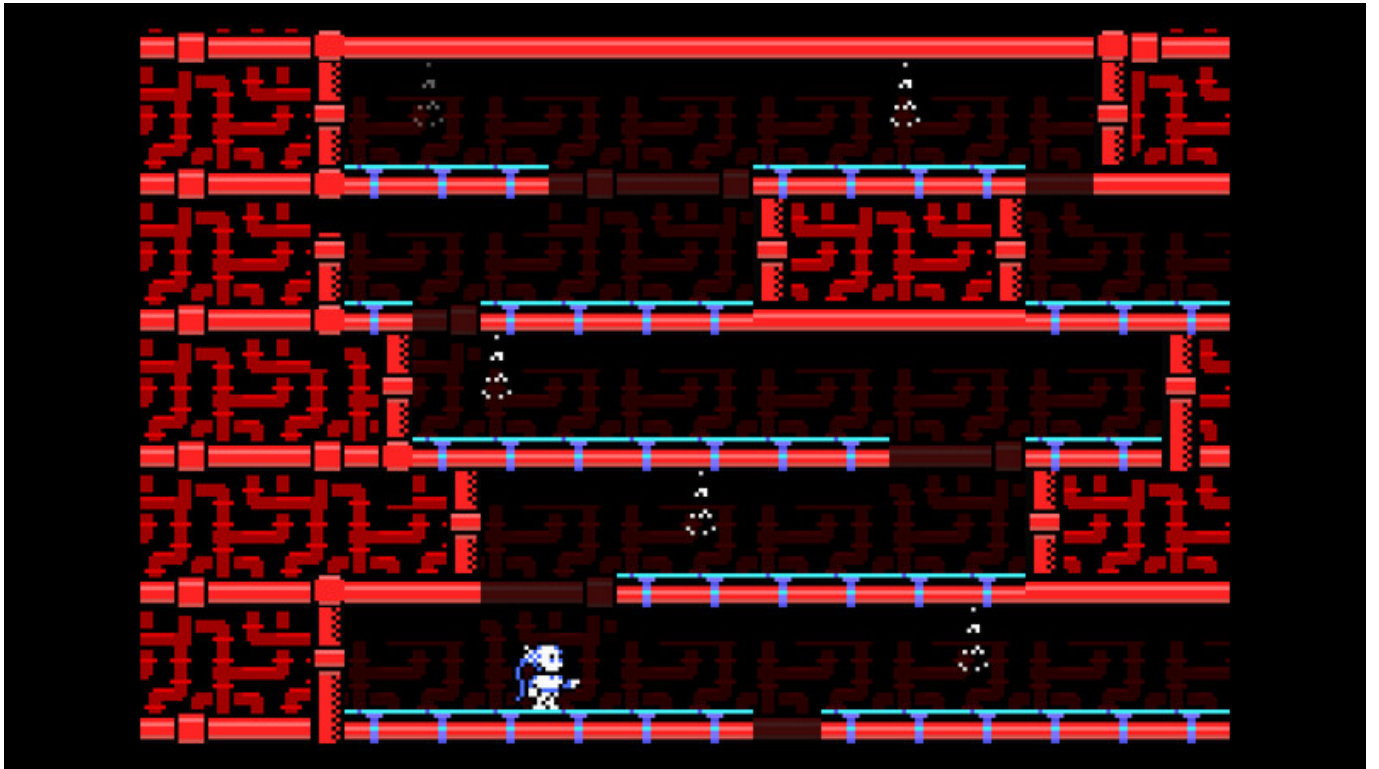
Graphics: NVIDIA GeForce GTX 1060 or AMD RX 580

DirectX: Version 11

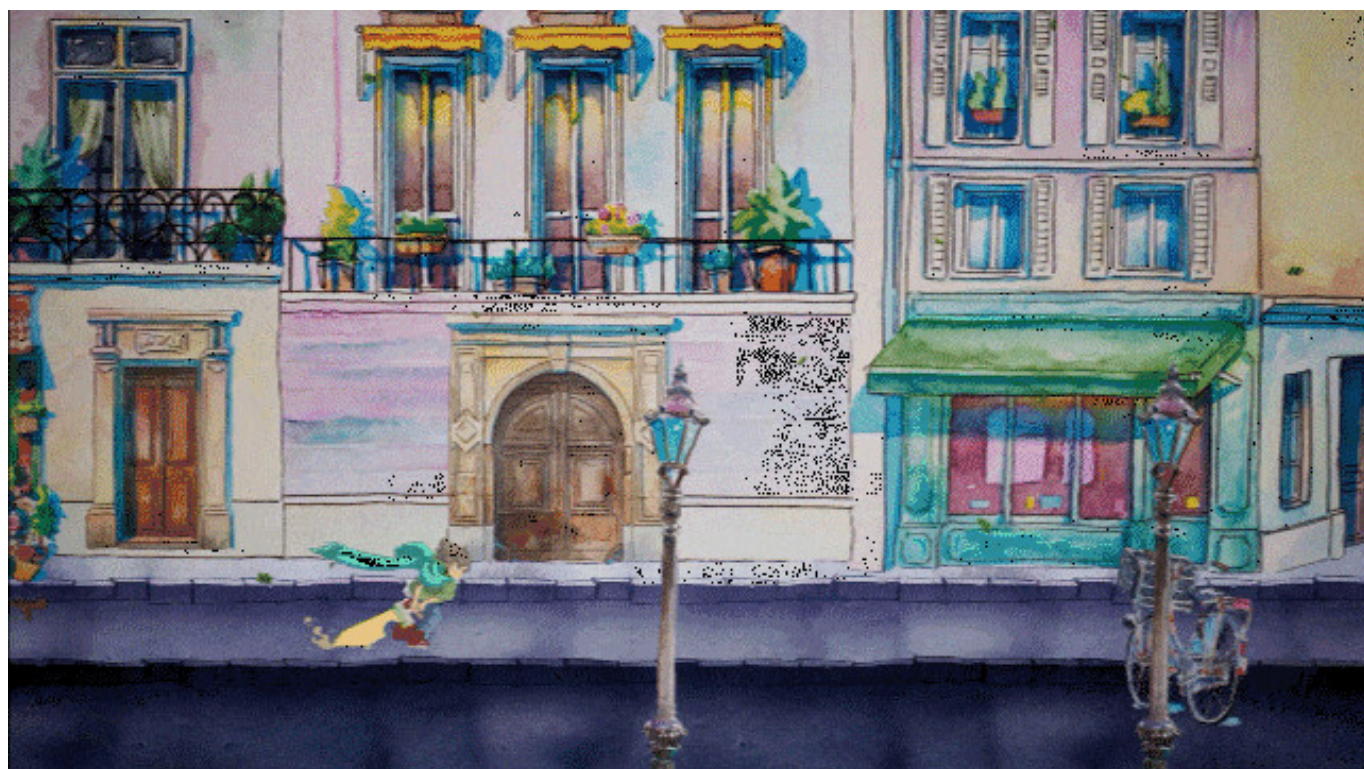
Network: Broadband Internet connection

Storage: 8 GB available space

English







magic realm online vr. magic realm online game. magic realm online

This game is cool but so many bugs. (i have finshed the game and 3 stars at all levels) but the level "76" are so hard almost impossible, the developeur can tcheck this level please ! With this bug i accomplished the level "76". This game is very entertaining, but ridiculously short. If you can get it for \$0.99, then try it out.. I first tried it out with mouse and keyboard, and it was a little frustrating because the game is designed for gamepad. That said, as soon as i plugged in my xbox controller it was a much more enjoyable experience and found myself unable to stop playing.

. It's scary too.. Nostalgia is real. The next E-Sport game 2k16 lmao mlg.
I bought it 4 my mum, but she said it's ♥♥♥♥♥♥♥♥, den I decided 2 get refunded.
I have play 60 hours.
rekt.99999999/10 would click on bears who want to ♥♥♥♥♥♥♥♥ your♥♥♥♥♥♥♥♥. Fun, but actually broken. Is this in alpha?
Seriously? I would be embarassed to have releasae such a mess to the public.

TimV10.. Very good i like it. i have all the DLC for the wildlife 2 seires. working on getting wildlife 3 but dosnt look all that good.. This simulator is the result of someone watching the first 5 mins of *Unstoppable* and deciding to make a game about it in Unity. And no, there is no Denzel Washington in this game.

The only positive thing I really have to say is that it runs fast on Max settings and boots in seconds. It is also only 300mb meaning uninstalling it is easy. That concludes all the positive things I have to say.

*The game's trailer does not lie, there are "Technical defects" and "Weathering" (To my brain as it wonders how the F*** this got on steam). The Train you are given can move forwards and back on the same section of track and you can switch the points to the Rib tracks (I don't know, im not a train person!). Thats It.*

You also have Barry the Magical Mechanic at your disposal who can fix tracks with his mind. Just click the Defect and Barry will fix the issues, In a jiffy. His job is pretty easy all things considered, as the defects all appear in the same spot. Furthermore, The Questionable Cargo Transporter Company That Shall Not Be Named Because Copyright Inc (TQCTCTSNBNBC inc) convieniently leaves all of its cargo in the same spot each time. Every mission is the same bar one where the train catches fire and even that mission was made easy thanks to Barry (Who is also immune to fire). Every mission follows the same pattern:

1. Go to cargo by Spamming the "S" key
2. Use the cargo manager to violently smash the Trains together in the hope that they will blend.
3. Go to designated Track by switching the points and Spamming the "W" Key
4. ???
5. Profit!
6. Please refer to step one
td;dr

In short, this game is like being forced to watch the intro of Thomas the Tank Engine over and over again at full volume. Right now its 80p on sale so if you want a few laughs, go ahead and buy it. Otherwise, steer clear of this game.

And finally, my favorite quotes:

" [...] *Dink* *Dink* *Dink* *Dink* *Dink* *Dink* *Dink* *Dink* *Dink* *Dink* [...] " - Barry

"Graphics: Easy" - The game launcher

"To reverse, hold the reverse key." - The help menu

"[Infernal Noises]" - A random Badger that stole Barry's hammer and set my train on fire.

Contains lots of:

- Features
- Gameplay
- Graphics

Overall perfect Fortnite killer. 10/10. HTC Vive controller does not align with ingame sticks.

Another user posted about this issue: 9 OCTOBER, 2017

October. It still hasn't been fixed. The game is made for the rift only. Don't kid yourselves this is not a game made for the vive.

. Dawn of Discovery aka Anno 1404 is a fantastic, detail-driven city/economy simulator with a bit of RTS. DoD is relaxing, gorgeous, and a great example of sandbox citybuilding with a challenge. You're encouraged to make multiple cities/vislands and trade route them together, micromanage and setup production lines and creating a very pretty visual balance between the environment and buildings, which all look incredible and detailed. For what it is, and with no major flaws in my play experience so far, I'd say DoD is pretty dang good.

Sadly it's not on sale on Steam at the moment cause, to the best of my knowledge anyway, Ubisoft's last patch for the game never made it to Steam, so Steam pulled it, saying it's an incomplete game. Unfortunately the last patch means Steam versions are incompatible saves with non-steam, so you can't really play much with non-steam owners of the game. Hopefully it goes up for sale again soon... However, Anno 2070 is almost identical and highly recommended.

EDIT: DoD is back on sale! I very much recommend it still, although there does still seem to be the issue of occasional crashes or multiplayer disconnects, if anyone has an idea why, I'd be happy to hear it. It's every once in a while, but enough to be a little distracting. Although it auto-saves pretty damn often so you usually don't lose much progress. Still worth it, incredibly fun.. I have to admit, I was pleasantly surprised by this game. The atmosphere is amazing, the puzzles are quite difficult, and the overall experience is very good.

Can't recommend it enough to those that love a good atmospheric point and click adventure.

By god though, those voice actors need shooting.. I bought and played this when it first was released on steam (dev was on oculus thread giving away keys for testing and i didnt get one lol) then waited for some time for updates but yeah , looks like it has been abandoned. it was like 1.99usd from memory at the time.

This is what resident evil would have been like in vr... sort of.

The game plays very much in the way of the original RE (that a good thing if you like the mechanics) and being able to peep behind you (in vr) is great .

The zombies are a bit bland and their movement could use a bit of work.

The game looks promising and im keen to play more.

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